

## **TAZ**

### **Object**

To assemble a certain number of triangles of the same color together. The number required varies according to the level of the game. The edges of the triangle have to be completely coincident i.e. there can be no overlap for a match to occur. When the correct number of triangles are aligned they disappear making room for more. The idea is to see who can get the highest score.

### **Options**

Starting Level - You can start the game at any level, thus skipping the easier levels.

Shapes - Try to form the indicated shape with triangles of all the same color.

Piece Preview - Shows what the next piece will be for planning. With this option in effect the score will be lower.

### **Keyboard**

The numeric key pad and the space bar are the keys that control the active piece as it falls.

LEFT arrow - Move the piece left

RIGHT arrow - Move the piece right

5 Key - Rotate the piece

UP arrow - Rotate the piece

DOWN arrow - Drop the piece

Space bar - Toggle drop i.e. one press drops the piece and if the space bar is pressed again before the piece has touched the bottom it starts falling at the original speed.

f - Faster drop rate

### **Notes**

In shape mode there are up to six orientations that will work. Empty spaces are part of the shape.